

Eli Henriksen

Product Designer

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Los Angeles, CA

Education

2024 - 2026 • GPA 3.94

Otis College of Art and Design • Product Design

Building expertise in digital and physical product design. Developed products where digital UI/UX functionality is integrated seamlessly into physical designs in order to improve user experience and address user needs.

2022 - 2023 • GPA 3.89

ArtCenter College • Spatial Experience Design

Studied user-centered approaches to architecture and environmental design. Projects focused on branded spaces, spatial planning, and understanding how to impact and enhance user interaction within space.

2019 - 2021 • GPA 3.97

UCLA • Design Media Arts

Studied in a multidisciplinary graphic design program. Developed skills in typography, interaction, and interface design, focusing on how design and digital tools shape and influence culture.

Work Experience

2023 - 2024

Startup: Specimen Furniture LLC • Founder

Founded a furniture startup managing the business, product development, and engineering. Conducted extensive research on advanced SLA and SLS 3D printing, developed custom LED systems and metal fabrication solutions.

Summer 2020, 2021

Studio Shamshiri • Intern

Conducted research to support design projects and facilitated coordination between teams at an interior and architectural design firm.

Summer 2018

Stampd • Intern

Assisted with merchandising at the clothing brand Stampd, contributed to an event with Puma, and gained insights into in-house design operations.

Design Tools

Figma
Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Blender (3D Modeling)

Familiar With

CSS & HTML
SolidWorks
Rhino
Keyshot
Asana

Soft Skills

Collaboration
Communication
Presentation
Research and Analysis
Time Management
Problem Solving